

Errata to P802.11D5.3

The following corrections apply to P802.11D5.3, 17 March 1997, as submitted for recirculation ballot.

1. Page ii (Abstract), line 6:

Change: “2,400 - 2,483.5 MHz band” to “2,400 - 2,500 MHz band”

Reason: The upper end of the frequency range in at least one regulatory domain (Japan) is 2,500MHz.

Change the last paragraph to read: This standard includes the PICS proforma in Annex A, tables for Frequency Hopping patterns in Annex B, and state diagrams for medium access control using the SDL standard [in Annex C](#), as well as the MIB definition in ASN.1 notation in Annex [D](#).

Reason: The annex structure was changed.

2. Page vii:

delete: ERROR! Bookmark not defined.

3. Clause 3.1 Access point:

delete extra space at start of paragraph.

4. Clause 5.1.1.2.paragraphs a) and f):

Add period at end of sentence.

5. Clause 7.3.2.2, first 2 paragraphs should read:

The Supported Rates element specifies all the rates which this STA is capable of receiving. The information field is encoded as 1 to 8 octets where each octet describes a single Supported Rate in units of ~~500+00~~ kbit/s.

Within Beacon, Probe Response, Association Response and Reassociation Response Management frames, each Supported Rate belonging to the BSSBasicRateSet as defined in 10.3.10.1, is encoded as an octet with the most significant bit (bit 7) set to 1 (e.g. a 1 Mbit/s rate belonging to the BSSBasicRateSet is encoded as 0x~~828A~~). Rates not belonging to the BSSBasicRateSet are encoded with the most significant bit set to 0 (e.g. a 2 Mbit/s rate not belonging to the BSSBasicRate Set is encoded as 0x~~0444~~). The most significant bit of each Supported Rate octet in other Management frame types is ignored by receiving STAs.

Reason: Complete the editing needed to implement the decision to use a uniform encoding of supported data rates throughout the MAC, and to increase the maximum representable data rate from 12.7Mbit/s to 63.5Mbit/s in order to accommodate faster PHYs in the future. The remainder of this change is already correct in D5.3 Clauses 13.1.4.23 and 13.1.4.24, and in Annex C.

Also, the following changes are needed for consistency in Clauses 10.3.2.2 and 10.3.10.1:

BSSBasicRateSet	set of integers	2+10 through 127255 inclusive (for each integer in the set)	The set of data rates (in units of 500 k+bit/s+100Kbps) that must be supported by all STAs that desire to join this BSS. The STAs must be able to receive at each of the data rates listed in the set.
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Also, the following changes are needed for consistency in Clauses 10.3.3.1 and 10.3.10.1:

OperationalRateSet	set of integers	210 through 127255 inclusive (for each integer in the set)	The set of data rates (in units of 500 kbit/s 100Kbps) that the STA desires to use for communication within the BSS. The STA must be able to receive at each of the data rates listed in the set. The OperationalRateSet is a superset of the BSSBasicRateSet advertised by the BSS.
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6. Clause 8.3.2, first decision tree should read:

When transmitting a frame of type Data, the values of aPrivacyInvoked, aWEPKeyMappings, aWEPDefaultKeys, and aWEPDefaultKeyID in effect at an unspecified time between receipt by the MAC of the MAUNITDATA.request primitive and the time of transmission of that frame shall be used according to the following decision tree:

```

if aPrivacyInvoked is "false"
    the MPDU is transmitted without encryption
else
    if ( the MPDU has an individual RA and
        there is an entry in aWEPKeyMappings for that RA )
        if that entry has WEPOn set to "false"
            the MPDU is transmitted without encryption
        else
            if that entry contains a key that is null
                discard the entire MSDU and generate an
                MA-UNITDATA-STATUS.indication primitive to
                notify LLC that the MSDU was undeliverable due to
                a null WEP key
            else
                encrypt the MPDU using that entry's key, setting the keyID
                subfield of the IV field to zero
    else
        if ( the MPDU has a group RA and
        the Privacy subfield of the Capability Information field in this BSS is set to 0)
        the MPDU is transmitted without encryption
        else
            if aWEPDefaultKeys[aWEPDefaultKeyID] is null
            discard the MSDU and generate an
            MA-UNITDATA-STATUS.indication primitive to
            notify LLC that the entire MSDU was undeliverable
            due to a null WEP key
            else
            encrypt the MPDU using aWEPDefaultKeys[aWEPDefaultKeyID],
            setting the KeyID subfield of the IV field to aWEPDefaultKeyID
    
```

Also: Add this conditional test to the formal description by placing a decision symbol on the "true" exit from the first decision symbol in the leftmost column of Procedure Encrypt on page C-85.

Reason: Consistency with decision to invoke BSS-wide encryption of broadcasts and multicasts when the Privacy Subfield is set to 1.

7. Clause 9.2.5.4:

Add a dash to PHY-CCARESET.

Add a dash to PHY-RXSTART and PHY-RXEND.

Reason: consistency with other clauses.

8. Clause 9.2.5.6, second paragraph should read:

Each frame contains information that defines the duration of the next transmission. The duration information from RTS frames shall be used to update the NAV to indicate busy until the end of ACK 0. The duration information from the CTS frame shall also be used to update the NAV to indicate busy until the end of ACK 0. Both Fragment 0 and ACK 0 shall contain duration information to update the NAV to indicate busy until the end of ACK 1. This shall be done by using the Duration/ID field in the Data and ACK frames. This shall continue until the last Fragment which shall have a duration of one ACK time plus one SIFS time, and its ACK which shall have its Duration/ID field set to zero. Each fragment and ACK acts as a virtual RTS and CTS; therefore no further RTS/CTS frames need to be generated after the RTS/CTS that began the frame exchange sequence even though subsequent fragments may be larger than the aRTSThreshold. At stations using a Frequency Hopping PHY, when there is insufficient time before the next dwell boundary to transmit the subsequent fragment, the station initiating the frame exchange sequence may set the Duration/ID field in the last Data or Management frame to be transmitted before the dwell boundary to the duration of one ACK time plus one SIFS time.

Also: Attach a comment symbol stating that this behavior is permissible to the task symbol that calculates the value of variable 'tdur' in the leftmost column on page C-91 for the station formal description and on page C-136 for the access point formal description.

Reason: To remove a constraint which mandated an unnecessarily long duration value near the end of a dwell, which has the effect of setting the NAV at other stations to protect a frame that will not be transmitted. When the shorter duration value is used, another station may be able to transmit a shorter frame prior to the dwell boundary, permitting more efficient use of the time available during the dwell.

9. Clause 9.2.5.7, second paragraph:

Add a dash to the PHY primitives (5 occasions).

10. Clause 9.2.8, last paragraph:

Add a dash to the PHY primitives (6 occasions).

11. Clause 9.2.9:

Remove the space before the period at the end of the fifth paragraph.

12. Clause 9.2.10, second paragraph following Figure 59:

Change as follows:

aSIFSTime and aSlotTime are defined in the MIB, and are fixed per PHY.

aSIFSTime is: aRxRFDelay + aRxPLCPDelay + aMACProcessingDelay + aRxTxTurnaroundTime.

aSlotTime is: aCCAAsmntTime + aRxTxTurnaroundTime + aAirPropagationTime
+ aMACProcessingDelay

and three equations down:

$EIFS = aSIFSTime + (8 \times ACKSize) + aPreambleLength + aPLCPHeaderLength + DIFS$
where ACKSize is the length, in bytes, of an ACK frame and $(8 \times ACKSize) + aPreambleLength + aPLCPHeaderLength$ is expressed in microseconds required to transmit at the PHY's lowest mandatory rate.

Reason: consistency with MIB.

13. Clause 9.6, third paragraph from the end:

Change 100 kBit/s into 500 kbit/s.

14. Clause 10.3.2.2, add a row to the BSSDescription table, just below Timestamp:

<u>Local Time</u>	<u>integer</u>	<u>N/A</u>	<u>The value of the station's TSF timer at the start of reception of the first octet of the timestamp field of the received frame (probe response or beacon) from the found BSS.</u>
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14.1. and add a corresponding item to the BssDscr definition on page C-15 of the formal description:

```

/*****
*   BSS description sorts
*****/
/* BssDscr is used with MlmeScan.confirm and MlmeJoin.request */
newtype BssDscr struct
    bdBssId      MacAddr;
    bdSsId       Octetstring; /* 1 <= length <= 32 */
    bdType       BssType;
    bdBcnPer     Kusec; /* beacon period in Kusec */
    bdDtimPer    Integer; /* DTIM period in beacon periods */
    bdTstamp     Octetstring; /* 8 Octets from ProbeRsp/Beacon */
    bdStartTs    Octetstring; /* 8 Octets TSF when rx Tstamp */
    bdPhyParms   PhyParms; /* empty if not needed by PHY */
    bdCfParms    CfParms; /* empty if not CfPollable/no PCF */
    bdIbssParms  IbssParms; /* empty if infrastructure BSS */
    bdCap        Capability; /* capability information */
    bdBrates     RateSet; /* BSS basic rate set */
endnewtype BssDscr;
    
```

Also: Use the value of "(now - ybd!bdStartTs)" as the offset for setting the TSF in the task symbol which performs the "call TSF" in the second column from the left on page C-73 of the formal description.

Reason: A local time reference is needed to use the timestamp returned by MLME-SCAN.indication to synchronize with the BSS when processing the subsequent MLME-JOIN.request. The time reference is included in each BSSDescription because the interval between receipt of the probe response or beacon on which the BSSDescription is based and the generation of the MLME-SCAN.indication is variable and is dependent on factors which cannot be inferred by the SME.

15. Clause 10.3.2.2, second table:

change as follows:

BSSBasicRateSet	set of integers	240 through 127255 inclusive (for each integer in the set)	The set of data rates (in units of 500 kbit/s+100Kbps) that must be supported by all STAs that desire to join this BSS. The STAs must be able to receive at each of the data rates listed in the set.
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Reason: to reflect changes made to the range of datarates.

16. Clause 10.3.3.1, table:

Change as follows:

OperationalRateSet	set of integers	240 through 127255 inclusive (for each integer in the set)	The set of data rates (in units of 500 kbit/s+100Kbps) that the STA desires to use for communication within the BSS. The STA must be able to receive at each of the data rates listed in the set. The OperationalRateSet is a superset of the BSSBasicRateSet advertised by the BSS.
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Reason: to reflect changes made to the range of datarates.

17. Clause 10.3.10.1, table:

BSSBasicRateSet	set of integers	240 through 127255 inclusive (for each integer in the set)	The set of data rates (in units of 500 kbit/s+100Kbps) that must be supported by all STAs that desire to join this BSS. The STA that is creating the BSS must be able to receive at each of the data rates listed in the set.
OperationalRateSet	set of integers	240 through 127255 inclusive (for each integer in the set)	The set of data rates (in units of 500 kbit/s+100Kbps) that the STA desires to use for communication within the BSS. The STA must be able to receive at each of the data rates listed in the set. The OperationalRateSet is a superset of the BSSBasicRateSet advertised by the BSS.

Reason: to reflect changes made to the range of datarates.

18. Clause 11.4.4.2.15 should read:

RTSThreshold ATTRIBUTE
 WITH APPROPRIATE SYNTAX

integer;

BEHAVIOUR DEFINED AS

"This attribute shall indicate the number of bytes in an MPDU, below which an RTS/CTS handshake shall not be performed. An RTS/CTS handshake shall be performed ~~for~~ at the beginning of any frame exchange sequence where the MPDU is of type Data or MMPDU is of type Management, the MPDU or MMPDU has an individual address in the Address1 field, and all frames where the length of the MPDU or MMPDU is equal to or larger than this threshold. (For additional details, refer to Table 21 in Clause 9.7.) Setting this attribute to be larger than the maximum MSDU size shall have the effect of turning off the RTS/CTS handshake for frames of Data or Management type transmitted by this station. Setting this attribute to zero shall have the effect of turning on the RTS/CTS handshake for all frames of Data or Management type transmitted by this station. The default value of this attribute shall be 3000.";

REGISTERED AS

{ iso(1) member-body(2) us(840) ieee802dot11(10036) MAC(2) attribute(7) RTSThreshold(15) };

Also: In the formal description, add a term to the conditional test at the bottom of the first column on page C-91 to cover the case where transmission of a fragmented MSDU is resumed after a dwell boundary. The logic on C-91 already handles correctly the normal case where the fragment burst is not interrupted.

Reason: Clarify the conditions under which the RTSThreshold is used to be consistent with Clause 9.

19. Clause 13.1.4.23

Change to read:

"The transmit bit rates supported by the PLCP and PMD, represented by a count from 00h - 7Fh, corresponding to data rates in increments of 500 ~~kbitKb/s~~ from 0 to ~~63.5 Mbit64 Mb/s~~ subject to limitations of each individual PHY.";

Reason: correct unit names and to reflect changes made to the range of datarates.

20. Clause 13.1.4.24:

Change to read:

"The receive bit rates supported by the PLCP and PMD, represented by a count from 00h - 7Fh, corresponding to data rates in increments of 500 ~~kbitKb/s~~ from 0 to ~~63.5 Mbit64 Mb/s~~.";

Reason: correct unit names and to reflect changes made to the range of datarates.

21. Clause 13.1.4.40:

Change nanoseconds into microseconds.

Clause 15.3.1. and 15.3.2:

22. Clause 15.3.3:

Update table as follows:

Managed Object	Default Value / Range	Operational Semantics
agPhyOperationGroup		
aPHYType	DSSS-2.4 (02)	Static
aTempType	implementation dependent	Static
aCWmin	31	Static

aCWmax	1023	Static
<u>aRegDomainsSupported</u>	<u>implementation dependent</u>	<u>Static</u>
aCurrentRegDomain	implementation dependent	Static
aSlotTime	20 μs	Static
aCCATime	≤ 15 μs	Static
aRxTxTurnaroundTime	≤ 5 μs	Static
aTxPLCPDelay	implementation dependent	Static
aRxTxSwitchTime	≤ 5 μs	Static
aTxRampOnTime	implementation dependent	Static
aTxRFDelay	implementation dependent	Static
aSIFSTime	10 μs	Static
aRxRFDelay	implementation dependent	Static
aRxPLCPDelay	implementation dependent	Static
aMACProcessingDelay	not applicable	n/a
aTxRampOffTime	implementation dependent	Static
aPreambleLength	144 bits	Static
aPLCPHeaderLength	48 bits	Static
agPhyRateGroup		
aSupportedDataRatesTx	02h, 04h	Static
aSupportedDataRatesRx	02h, 04h	Static
aMPDUMaxLength	$4 \leq x \leq (2^{13} - 1)$	Static
agPhyAntennaGroup		
aCurrentTxAntenna	implementation dependent	Dynamic
aDiversitySupport	implementation dependent	Static
agPhyTxPowerGroup		
aNumberSupportedPowerLevels	implementation dependent	Static
aTxPowerLevel1	implementation dependent	Static
aTxPowerLevel2	implementation dependent	Static
aTxPowerLevel3	implementation dependent	Static
aTxPowerLevel4	implementation dependent	Static
aTxPowerLevel5	implementation dependent	Static
aTxPowerLevel6	implementation dependent	Static
aTxPowerLevel7	implementation dependent	Static
aTxPowerLevel8	implementation dependent	Static
aCurrentTxPowerLevel	implementation dependent	Dynamic
agPhyStatusGroup		
aSynthesizerLocked	implementation dependent	Dynamic
agPhyDSSSGroup		
aCurrentChannel	implementation dependent	Dynamic
aCCAModeSupport	implementation dependent	Static
aCurrentCCAMode	implementation dependent	Dynamic
aEDThreshold	implementation dependent	Dynamic
agPhyPwrSavingGroup		
aDozeTurnonTime	implementation dependent	Static
aCurrentPowerState	implementation dependent	Dynamic

agAntennasListGroup		
aSupportTxAntennas	implementation dependent	Static
aSupportRxAntennas	implementation dependent	Static
aDiversitySelectRx	implementation dependent	Dynamic
Not Grouped		
aRegDomainsSupported	implementation dependent	Static

Reason: moved NOT GROUPEd group to PHYOperations Group.

23. Annex C, page C-15:

See under 14. above.

24. Annex C, page C-27, the definition of nullKey and PrngKey (for WEP) should be:

```

/*****
 *   WEP support sorts
 *****/
syntype KeyIndex = Integer    constants 0:3    endsyntype KeyIndex;
synonym nullKey Octetstring = 03 // 02;
newtypesyntype PrngKey inherits= Octetstring operators all;
adding literals nullKey;
axioms nullKey == null;
default 03 // 02
endsyntype PrngKey;
    
```

Reason: nullKey was incorrectly defined to be a 5-octet string with all octets set to zero. In fact, all zeros is a valid PrngKey value. Defining nullKey as a literal of sort PrngKey having value "null" makes nullKey an uninitialized Octetstring rather than having any of the 2^40 possible values for a valid 5-octet string. As a result, the conditional tests for various keys being equal to nullKey in the left center of pages C-85 (encrypt) and C-104 (decrypt) are consistent with the operation described in clause 8.3.2.