

ES2008-GTP DEFINITIONS ::= BEGIN

IMPORTS

 internet
 FROM RFC1155-SMI
MODULE-IDENTITY, OBJECT-TYPE, Integer32, IPAddress
 FROM SNMPv2-SMI
DisplayString
 FROM SNMPv2-TC;

private OBJECT IDENTIFIER ::= { internet 4 }
enterprises OBJECT IDENTIFIER ::= { private 1 }
zyxel OBJECT IDENTIFIER ::= { enterprises 890 }

products OBJECT IDENTIFIER ::= { zyxel 1 }
accessSwitch OBJECT IDENTIFIER ::= { products 5 }

esSeries OBJECT IDENTIFIER ::= { accessSwitch 8 }
es2008 OBJECT IDENTIFIER ::= { esSeries 3 }
es2008-gtp OBJECT IDENTIFIER ::= { esSeries 4 }
es2008-sc OBJECT IDENTIFIER ::= { esSeries 5 }
es2008-sc30 OBJECT IDENTIFIER ::= { esSeries 6 }

information MODULE-IDENTITY

 LAST-UPDATED "200204290000Z"
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DESCRIPTION

 "The MIB module for ES2008-GTP"

REVISION "200210260000Z"

DESCRIPTION

 "Initial version of this MIB."

 ::= { zyxel 2 }

```

switchInfo          OBJECT IDENTIFIER ::= { es2008-gtp 1 }
switchPortMgt       OBJECT IDENTIFIER ::= { es2008-gtp 2 }
systemSTAMgt        OBJECT IDENTIFIER ::= { es2008-gtp 3 }
tftpDownloadMgt     OBJECT IDENTIFIER ::= { es2008-gtp 4 }
restartMgt          OBJECT IDENTIFIER ::= { es2008-gtp 5 }
portMirrorMgt       OBJECT IDENTIFIER ::= { es2008-gtp 6 }
igmpMgt             OBJECT IDENTIFIER ::= { es2008-gtp 7 }

```

```

--
-- switchInfo
--

```

```

switchNumber OBJECT-TYPE
    SYNTAX      Integer32
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION "The total number of switches present on this system."
    ::= { switchInfo 1 }

```

```

switchInfoTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF SwitchInfoEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION "Table of descriptive and status information about
                switches in this system."
    ::= { switchInfo 2 }

```

```

switchInfoEntry OBJECT-TYPE
    SYNTAX      SwitchInfoEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION "An entry in the table, containing information
                about a single switch in this system. "
    INDEX       { swUnitIndex }
    ::= { switchInfoTable 1 }

```

```

SwitchInfoEntry ::= SEQUENCE
{
    swUnitIndex          Integer32,
    swMainBoardHwVer     DisplayString,
    swMainBoardFwVer     DisplayString,

```

```

swAgentBoardHwVer      DisplayString,
swAgentBoardFwVer      DisplayString,
swAgentBoardPOSTCodeVer DisplayString,
swPortNumber           Integer32,
swPowerStatus          INTEGER,
swExpansionSlot1       INTEGER,
swExpansionSlot2       INTEGER,
swRoleInSystem         INTEGER
}

```

```

swUnitIndex OBJECT-TYPE
    SYNTAX      Integer32
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION "This object identifies the switch within the system
                for which this entry contains information. This
                value can never be greater than switchNumber."
    ::= { switchInfoEntry 1 }

```

```

swMainBoardHwVer OBJECT-TYPE
    SYNTAX      DisplayString (SIZE(0..20))
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION "Hardware version of the main board."
    ::= { switchInfoEntry 2 }

```

```

swMainBoardFwVer OBJECT-TYPE
    SYNTAX      DisplayString (SIZE(0..20))
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION "Firmware version of the main board."
    ::= { switchInfoEntry 3 }

```

```

swAgentBoardHwVer OBJECT-TYPE
    SYNTAX      DisplayString (SIZE(0..20))
    MAX-ACCESS  read-only
    STATUS      current
    DESCRIPTION "Hardware version of the agent board."
    ::= { switchInfoEntry 4 }

```

```

swAgentBoardFwVer OBJECT-TYPE
    SYNTAX      DisplayString (SIZE(0..20))
    MAX-ACCESS  read-only
    STATUS      current

```

DESCRIPTION "Firmware version of the agent board."
::= { switchInfoEntry 5 }

swAgentBoardPOSTCodeVer OBJECT-TYPE

SYNTAX DisplayString (SIZE(0..20))
MAX-ACCESS read-only
STATUS current
DESCRIPTION "POST code version of the agent board."
::= { switchInfoEntry 6 }

swPortNumber OBJECT-TYPE

SYNTAX Integer32
MAX-ACCESS read-only
STATUS current
DESCRIPTION "The total port number of this switch (
including expansion slot)."
::= { switchInfoEntry 7 }

swPowerStatus OBJECT-TYPE

SYNTAX INTEGER
{
internalPower(1),
redundantPower(2),
internalAndRedundantPower(3)
}
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Indicates the switch using internalPower(1),
redundantPower(2) or both(3)"
::= { switchInfoEntry 8 }

swExpansionSlot1 OBJECT-TYPE

SYNTAX INTEGER
{
hundredBaseFX2Port(1),
thousandBaseSX(2),
stackingModule4GB(3),
hundredBaseFX1Port(4),
thousandBaseLX(5),
thousandBaseT(6),
thousandBaseGBIC(7),
stackingModule2GB(8),
other(9),
notPresent(10),

```

        tenHundredBaseT(11),
        thousandBaseSXMtrj2Port(12),
        thousandBaseSXSc2Port(13),
        thousandBaseLXSc2Port(14),
        hundredBaseFXMtrj2Port(15),
        thousandBaseLXMtrj(16),
        thousandBaseT2Port(17),
        thousandBaseGBIC2Port(18)
    }
    MAX-ACCESS    read-only
    STATUS        current
    DESCRIPTION    "Type of expansion module in this switch slot 1."
    ::= { switchInfoEntry 9 }

```

swExpansionSlot2 OBJECT-TYPE

```

    SYNTAX        INTEGER
    {
        hundredBaseFX2Port(1),
        thousandBaseSX(2),
        stackingModule4GB(3),
        hundredBaseFX1Port(4),
        thousandBaseLX(5),
        thousandBaseT(6),
        thousandBaseGBIC(7),
        stackingModule2GB(8),
        other(9),
        notPresent(10),
        tenHundredBaseT(11),
        thousandBaseSXMtrj2Port(12),
        thousandBaseSXSc2Port(13),
        thousandBaseLXSc2Port(14),
        hundredBaseFXMtrj2Port(15),
        thousandBaseLXMtrj(16),
        thousandBaseT2Port(17),
        thousandBaseGBIC2Port(18)
    }
    MAX-ACCESS    read-only
    STATUS        current
    DESCRIPTION    "Type of expansion module in this switch slot 2."
    ::= { switchInfoEntry 10 }

```

swRoleInSystem OBJECT-TYPE

```

    SYNTAX        INTEGER
    {

```

```

        master(1),
        backupMaster(2),
        slave(3)
    }
MAX-ACCESS read-only
STATUS current
DESCRIPTION "Indicates the switch is master(1), backupMaster(2)
             or slave(3) in this system."
::= { switchInfoEntry 11 }

--
-- switchPortMgt
--

switchPortMgtTable OBJECT-TYPE
    SYNTAX      SEQUENCE OF SwitchPortMgtEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION "Table of descriptive and status information about
               configuration of each switch ports(including expansion slot)
               in this system."
    ::= { switchPortMgt 1 }

switchPortMgtEntry OBJECT-TYPE
    SYNTAX      SwitchPortMgtEntry
    MAX-ACCESS  not-accessible
    STATUS      current
    DESCRIPTION "An entry in the table, containing information
               about configuration in one switch port of the switch."
    INDEX       { swUnitIndex, swPortMgtIndex }
    ::= { switchPortMgtTable 1 }

SwitchPortMgtEntry ::= SEQUENCE
{
    swPortMgtIndex          Integer32,
    swPortMgtPortType       INTEGER,
    swPortMgtSpeedDpxAdmin  INTEGER,
    swPortMgtSpeedDpxInUse  INTEGER,
    swPortMgtFlowCtrlAdmin  INTEGER,
    swPortMgtFlowCtrlInUse  INTEGER
}

swPortMgtIndex OBJECT-TYPE

```

SYNTAX Integer32
 MAX-ACCESS not-accessible
 STATUS current
 DESCRIPTION "This object identifies the port within the switch
 for which this entry contains information."
 ::= { switchPortMgtEntry 1 }

swPortMgtPortType OBJECT-TYPE

SYNTAX INTEGER
 {
 hundredBaseTX(1),
 hundredBaseFX(2),
 thousandBaseSX(3),
 thousandBaseLX(4),
 thousandBaseT(5),
 thousandBaseGBIC(6),
 other(7)
 }
 MAX-ACCESS read-only
 STATUS current
 DESCRIPTION "Indicates the port type."
 ::= { switchPortMgtEntry 2 }

swPortMgtSpeedDpxAdmin OBJECT-TYPE

SYNTAX INTEGER
 {
 halfDuplex10(1),
 fullDuplex10(2),
 halfDuplex100(3),
 fullDuplex100(4),
 halfDuplex1000(5),
 fullDuplex1000(6),
 autoNegotiation(7)
 }
 MAX-ACCESS read-write
 STATUS current
 DESCRIPTION "Set the port speed and duplex mode as follows:
 halfDuplex10(1) - 10Mbps and half duplex mode
 fullDuplex10(2) - 10Mbps and full duplex mode
 halfDuplex100(3) - 100Mbps and half duplex mode
 fullDuplex100(4) - 100Mbps and full duplex mode
 halfDuplex1000(5) - 1000Mbps and half duplex mode
 fullDuplex1000(6) - 1000Mbps and full duplex mode
 autoNegotiation(7) - let the switch to negotiate

with the other end of connection.

hundredBaseTX port can be set as

- halfDuplex10(1)
- fullDuplex10(2)
- halfDuplex100(3)
- fullDuplex100(4)
- autoNegotiation(7)

hundredBaseFX port can be set as

- halfDuplex100(3)
- fullDuplex100(4)

thousandBaseSX port can be set as

- halfDuplex1000(5)
- fullDuplex1000(6)
- autoNegotiation(7)

The actual operating speed and duplex of the port
is given by swPortMgtSpeedDpxInUse."

DEFVAL { autoNegotiation }
::= { switchPortMgtEntry 3 }

swPortMgtSpeedDpxInUse OBJECT-TYPE

SYNTAX INTEGER
{
 halfDuplex10(1),
 fullDuplex10(2),
 halfDuplex100(3),
 fullDuplex100(4),
 halfDuplex1000(5),
 fullDuplex1000(6)
}

MAX-ACCESS read-only

STATUS current

DESCRIPTION "The operating speed and duplex mode of the
switched port."

::= { switchPortMgtEntry 4 }

swPortMgtFlowCtrlAdmin OBJECT-TYPE

SYNTAX INTEGER
{
 enabled(1),
 disabled(2),
 backPressure(3),
 dot3xFlowControl(4)
}

MAX-ACCESS read-write

STATUS current

DESCRIPTION "(1) Flow control mechanism is enabled.
 If the port type is hundredBaseTX or thousandBaseSX:
 When the port is operating in halfDuplex mode, the port uses backPressure flow control mechanism. When the port is operating in fullDuplex mode, the port uses IEEE 802.3x flow control mechanism.
 If the port type is hundredBaseFX:
 When the port is operating in halfDuplex mode, the port uses backPressure flow control mechanism. When the port is operating in fullDuplex mode, Flow control mechanism will not function.
 (2) Flow control mechanism is disabled.
 (3) Flow control mechanism is backPressure.
 when the port is in fullDuplex mode.This flow control mechanism will not function.
 (4) Flow control mechanism is IEEE 802.3x flow control.
 when the port is in halfDuplex mode.This flow control mechanism will not function.
 hundredBaseTX and thousandBaseSX port can be set as:
 enabled(1),
 disabled(2),
 backPressure(3),
 dot3xFlowControl(4).
 hundredBaseFX port can be set as:
 enabled(1),
 disabled(2),
 backPressure(3).
 The actual flow control mechanism is used given by swPortMgtFlowCtrlInUse."
 DEFVAL { enabled }
 ::= { switchPortMgtEntry 5 }

swPortMgtFlowCtrlInUse OBJECT-TYPE

SYNTAX INTEGER
 {
 backPressure(1),
 dot3xFlowControl(2),
 none(3)
 }

MAX-ACCESS read-only

STATUS current

DESCRIPTION "(1) BackPressure flow control machanism is used.
 (2) IEEE 802.3 flow control machanism is used.

```

        (3) Flow control mechanism is disabled. "
    ::= { switchPortMgtEntry 6 }

--
-- systemSTAMgt
--

systemSTAStatus OBJECT-TYPE
    SYNTAX      INTEGER
                {
                    enabled(1),
                    disabled(2)
                }
    MAX-ACCESS   read-write
    STATUS       current
    DESCRIPTION  "Global spanning tree status.
        (1) Spanning tree protocol is enabled.
        (2) Spanning tree protocol is disabled. "
    DEFVAL      { enabled }
    ::= { systemSTAMgt 1 }

--
-- tftpDownloadMgt
--

tftpDownloadServerIP OBJECT-TYPE
    SYNTAX      IpAddress
    MAX-ACCESS   read-write
    STATUS       current
    DESCRIPTION  "The IP address of a TFTP server from which a
        firmware image can be downloaded."
    DEFVAL { '00000000'H }
    ::= { tftpDownloadMgt 1 }

--tftpDownloadMainBoardFwFileName OBJECT-TYPE
--
--    SYNTAX      DisplayString (SIZE(0..80))
--    MAX-ACCESS   read-write
--    STATUS       current
--    DESCRIPTION  ""
--    DEFVAL      { "" }
--    ::= { tftpDownloadMgt 2 }

--tftpDownloadMainBoardFwSelected OBJECT-TYPE
--
--    SYNTAX      INTEGER

```

```

--          {
--              selected(1),
--              notSelected(2)
--          }
--      MAX-ACCESS  read-write
--      STATUS      current
--      DESCRIPTION "Setting this object as selected. The system will
download
--                  main board firmware when the download action be
triggered."
--      DEFVAL      { notSelected }
--      ::= { tftpDownloadMgt 3 }

```

tftpDownloadAgentBoardFwFileName OBJECT-TYPE

```

SYNTAX      DisplayString(SIZE(0..80))
MAX-ACCESS  read-write
STATUS      current
DESCRIPTION ""
DEFVAL      { "" }
::= { tftpDownloadMgt 2 }

```

tftpDownloadAgentBoardFwDownloadMode OBJECT-TYPE

```

SYNTAX      INTEGER
              {
                  permanent(1),
                  temporary(2)
              }
MAX-ACCESS  read-write
STATUS      current
DESCRIPTION "Indicates whether a newly upgraded firmware
version should write to flash. When this object
is temporary(2), following a successful upgrade
the system will switch to run the new firmware but
will not upgrade the new firmware to flash. That
means after a power cycle, system will run the
firmware residing the flash.
When this object is permanent(1), following a
successful firmware upgrade, the flash will be
upgraded and the system will automatically switch
to run the new firmware."
DEFVAL      { permanent }
::= { tftpDownloadMgt 3 }

```

--tftpDownloadAgentBoardFwSelected OBJECT-TYPE

```

--          SYNTAX          INTEGER
--                               {
--                               selected(1),
--                               notSelected(2)
--                               }
--          MAX-ACCESS      read-write
--          STATUS          current
--          DESCRIPTION      "Setting this object as selected. The system will
download
--                               agent board firmware when the download action be
triggered."
--          DEFVAL          { notSelected }
--          ::= { tftpDownloadMgt 4 }

```

```

tftpDownloadStatus OBJECT-TYPE
    SYNTAX          INTEGER
                    {
                    active(1),
                    notActive(2)
                    }
    MAX-ACCESS      read-write
    STATUS          current
    DESCRIPTION      "Setting this object to active(1) trigger the TFTP
download action.
Setting this object to notActive(2) has no effect.
The system always returns the value notActive(2)
when this object is read."
    ::= { tftpDownloadMgt 4 }

```

```

--
-- restartMgt
--

```

```

restartOptionPOST OBJECT-TYPE
    SYNTAX          INTEGER
                    {
                    enabled(1),
                    disabled(2)
                    }
    MAX-ACCESS      read-write
    STATUS          current
    DESCRIPTION      "Setting this object as enabled. The system will do POST
when it restart"
    DEFVAL          { enabled }

```

::= { restartMgt 1 }

restartOptionReloadFactoryDefault OBJECT-TYPE

SYNTAX INTEGER

{
 enabled(1),
 disabled(2)
}

MAX-ACCESS read-write

STATUS current

DESCRIPTION "Setting this object as enabled. The system will do factory
reset when it restart"

DEFVAL { disabled }

::= { restartMgt 2 }

restartOptionKeepIpSetting OBJECT-TYPE

SYNTAX INTEGER

{
 enabled(1),
 disabled(2)
}

MAX-ACCESS read-write

STATUS current

DESCRIPTION "Setting this object as enabled. The system will keep IP
setting when it do factory reset."

DEFVAL { disabled }

::= { restartMgt 3 }

restartOptionKeepUserAuthentication OBJECT-TYPE

SYNTAX INTEGER

{
 enabled(1),
 disabled(2)
}

MAX-ACCESS read-write

STATUS current

DESCRIPTION "Setting this object as enabled. The system will keep user
authentication setting when it do factory reset."

DEFVAL { disabled }

::= { restartMgt 4 }

restartAction OBJECT-TYPE

SYNTAX INTEGER

{

```

        active(1),
        notActive(2)
    }
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Setting this object to active(1) trigger the system
            restart.
            Setting this object to notActive(2) has no effect.
            The system always returns the value notActive(2)
            when this object is read."
::= { restartMgt 5 }

--
-- portMirrorMgt
--

portMirrorStatus OBJECT-TYPE
    SYNTAX INTEGER
    {
        enabled(1),
        disabled(2)
    }
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Port mirroring function status.
                (1) mirroring function is enabled.
                (2) mirroring function is disabled."
    ::= { portMirrorMgt 1 }

portMirrorSnifferPort OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current
    DESCRIPTION "Linear port number of sniffer port to which all
                frames to/from mirrored ports are sent. Frames
                are only mirrored if the portMirrorStatus object
                is set to enabled(1)."
    ::= { portMirrorMgt 2 }

portMirrorMirroredPort OBJECT-TYPE
    SYNTAX Integer32
    MAX-ACCESS read-write
    STATUS current

```

DESCRIPTION "Linear port number of mirrored port. The traffic of
mirrored port will be 'copied' to sniffer port."
::= { portMirrorMgt 3 }

--
-- igmpMgt
--

igmpStatus OBJECT-TYPE

SYNTAX INTEGER
{
enabled(1),
disabled(2)
}
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Parameter to enable or disable IGMP snooping on the device.
When enabled, the device will examine IGMP packets and set
up filters for IGMP ports. "
DEFVAL { enabled }
::= { igmpMgt 1 }

igmpQueryCount OBJECT-TYPE

SYNTAX INTEGER (2..10)
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Maximum number of queries that have not been heard on the
system before the system starts taking action to solicit
reports."
DEFVAL { 2 }
::= { igmpMgt 2 }

igmpReportDelay OBJECT-TYPE

SYNTAX INTEGER (5..30)
MAX-ACCESS read-write
STATUS current
DESCRIPTION "Timeout value (seconds) between IGMP reports received on a
port
for an IP Multicast Address that can pass before the system
sends an IGMP Query out the port and removes it from the
list."
DEFVAL { 10 }
::= { igmpMgt 3 }

END